4-H Ranch Roping Score Sheet

Zero Score/DQ

- 1. Running into or over cattle.
- 2. Schooling
- 3. Whipping or hitting horse with rope.
- 4. Thrown from horse.
- 5. Fall to ground.
- 6. Loss of rope
- 7. Bucking.
- 8. Roping wrong cow.
- 9. Roping more than 1 cow with same loop.
- 10. Excessive running of the cattle.
- 11. Failure to make legal catch.

1 Point Penalties

1. A. Loss of Working Advantage

3 Point Penalties

1. Holding Cut too long w/o roping.

5 Point Penalties

- 1. Multiple loop run (Max 15 pts).
- 2. Loss of cow.
- 3. Excessive scattering herd.
- 4. Blatant Disobedience.

10 Point Penalties

Roping any portion of cow other than head/neck

- Maneuver from +3 to -3 point
- (Average score 70)
- 120 second time limit.

My C

Entry # Comments	Maneuver	Sorting	Rating	Stop	Rope	Dally	Score	
	Penalty				550			
169	Maneuver	41	0	- 3	- 2	- 3	5"3	
116	Penalty				5		_	
#3	Maneuver	19-1	-3	- 3	-3	-3	ラ ス	
120	Penalty				55 Ø			
#/	Maneuver	0	0	- 3	-2	-3	52	
182	Penalty				55 O		47	
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183	Penalty	5					61	
#2	Maneuver	-2	0	0	0_	- 2		
	Penalty						_	
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1	Maneuver							
	Penalty							
	Maneuver							

Caugh



VRH ROOKIE COW WORK

	 100	
Date:		j
Show:		
Class:		
Judge:		

1	poi	nt

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

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🖺 - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.agh

			RAAN	EUVER SCO	DDCC					- Jangou Visii	***************************************		*xy.com
WO TIE-BI	Entry #	Each hor au -1 to Position & Control	MAInter combination and a second complete second combination and a seco	ation is scored us the run with	between 0-100 a score of 70 o	points and ornts ornect, Time Worked	1 POINT	PENALTIE:	S 5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
	145	-/	-1]	-		A	<u> </u>			4	61	
	120	0	-1	-1	0	+1						69	
	169	+1/2	+1/2	0	0	0						71	
	143	0	0	0	0	0						70	
	182	-	+	-	-	-/	AA				Z	65	
	183	0	-	~1	-1	0				Two Fingers or more in run		0	
											-		

Judge's Signature:



AQHA RANCH TRAIL

Date:	
Show:	State 4-H
Class:	JR
Judge:	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tle except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knacking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- 🖈 fallure to dally and remain dallied during the drag
 - use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
 - failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Horse Appearand Penalty Total Pattern Natural Ranch Each has self-doc combination is septed between 0-199 points and automatically begins the unit with a score of 70 points Score WO Entry# 1-1/2 Extremely Peac. -1 Very Poor. -1/2 Poor. 9 Cornect. +1/2 Good. +1 Very Good. +1-1/2 Excellent trot Chute 4ro+ OPC MANEUVER DESCRIPTION 4 U 5 6 MANEUVER PEHALTY 6 MANEUVER #CORE 17 MANEUVER SCORE 66 3 PENALTY MANEUVER BCORE PENALTY 143 11/2 MAHEUVER SCORE PEHALTY 66 121 +1/2 MARKUVER SCORE PENALTY 11/2 165 60 PENALTY 183 MANEUVER SCORE PENALTY MANEUVER SCORE

Judge's Signature:



Date:	
Show:	State 4-H
Class:	
Judge:	

AQHA RANCH TRAIL

4	nai	nt
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- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less - both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or falling to step into required space
- split pole in lope-over
- incorrect number of strides, if specified - neconsecretained or annual, in specific or 1 to 2 steps on mount/dismount or ground tie
- except shifting to balance
- wrong lead or out of lead for 2 strides or less

- break of galt at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie - trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or failing off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

<u>5 points</u>

- bletant disobedience (kick, bite, buck, rear, etc.) for each refusal - spurring in front of cinch
- use of either hand to instill fear/praise - stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal

Off Pattern (QP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
 - incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to daily and remain dailled during the drag
- ranure to daily and remain defined during the orag

 use of two hands (except junior and L1 horses shown in a snaffle bit/
 hackamore), more than one finger between split reins or any fingers
- between romal rains (except in the two rain)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- leaving working area before pattern is complete
- Improper western attire
- fall of horseirider

	- letting go of gate - for more steps on mount/ dismount or grounder or grounder of tog/obstacle with	nd tie n more than 1 foot	s are judged visit www.aq	huniversity.com
Location 1	- 6 or more steps on mount/ dismount or ground - 6 or more steps on mount/ dismount or ground - 6 or more steps or evading a part of toy/obstacle with For more in MANEUVEN SCOKE	s og egyptig freg treftet met som et flette og egyptig i 1 Novy Friest, - 1 1 v Best fillet	Natural Retroh Horse Appresiance	Score Off Pattern
MANEUVER DESCRIPTION GATC. MANEUVER 1	Bridge Cog Cope 4707 OP OP	6 7 8) 15	1 13	48
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MANEUVER SCORE		<u> </u>	<u> </u>	

Judge's Signature: _



AQHA RANCH RIDING - Pattern 12

Date:		
Show:		
Class:	Jr. Darch Diding	
Judge:	Clear (arrinder)	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple fead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, blte, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- teaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are Judged visit www.aqhuniversity.com MANEUVER SCORES MANEUVER SCORES Lact: herselvate: combination is strated between the CO priests and university begins the run viilt a score of 78 paints Lact: herselvate: combination is strated between the CO priests and university begins the run viilt a score of 78 paints Lact: herselvate: combination is strated between the CO priests and university begins the run viilt a score of 78 paints Lact: herselvate: combination on how classes are Judged visit www.aqhuniversity.com

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		PEHALTY										<u> </u>							

Judge's Signature:



AQHA RANCH RIDING - Pattern 12

Date:	T		
Show:			
Class:	SM	Janele	Prding
Judge:	T-06	V	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of galt at tope, except when correcting an incorrect lead wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern	(OP) -	to be	niaced	helow	horses	nerforming	аll	maneuvers
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For more information on how classes are judged visit www adhuniversity

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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VRH RANCH REINING

Date:		
Show:	State 4-H	
Class:		
Judge:	de Dauch Pinines	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- defayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on hov	v classes are ju	ıdged visit w	/ww.aqhuniversity.com
MANEUVER SCORES		93	=

1	ntry # TIE-BREAKER EUVER DESCRI		Each horse/n -1 1	der combination /2 Extremely Pol	is scored between 1 Very Poor,	MANEUVER S en 0-100 points a -1/2 Poor 0 Corn	CORES and automatically act, +1/2 Good. I	hogins the run w 1 Very Good. ÷1	ith a score of 70 1/2 Excellent	goints SAB	Natural Ranch Horse Appearance	Penaity Total	Score	Off Pattern
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Judge's Signature: _



VRH RANCH REINING

Date:			_
Show:	State 4-H		
Class:			_
Judge:	to Deal	O/die S	

١	12	poi	nt

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the fead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of fead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn

Judge's Signature:

- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse

For more information on how classes are jud.

- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Er			Each horse i	ider combination 12 Extremely Po	ris scored betwe sii1 Vory Poor,	-1/2 Poor 0 Con	GCORES and automatically ect. +1/2 Good. +	begins the run w 1 Very Good +1	ith a score of 70 1-2 Excultent	points	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	TIE-BREAKER EUVER DESCR		RL 00	45R	LL Oc	USL	PULL		SON B	518	Natu. Horse /	Pena	S	Off
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		PENALTY					22	1/2	1	22	4	81/2	T	
2	102	MANEUVER SCORE	-112	-112	-1/2	-1/2	, 1	-1	. I	-1	0	012	5512	
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0		FENALTY	2		2	L	322	1222	40.1			191/2		
3	182	HANEUVER SCORE	-1/2	. [.112	.1	-1	-1	- 1	- 1	D	, , -	431/2	
			112	41112	14	41	- 51	4512	4417	-				وريب سننظا
		PENALTY			,									
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