

4-H Ranch Roping Score Sheet

Zero Score/DO

1. Running into or over cattle.
2. Schooling
3. Whipping or hitting horse with rope.
4. Thrown from horse.
5. Fall to ground.
6. Loss of rope
7. Bucking.
8. Roping wrong cow.
9. Roping more than 1 cow with same loop.
10. Excessive running of the cattle.
11. Failure to make legal catch.

1 Point Penalties

1. A. Loss of Working Advantage

3 Point Penalties

1. Holding Cut too long w/o roping.

5 Point Penalties

1. Multiple loop run (Max 15 pts).
2. Loss of cow.
3. Excessive scattering herd.
4. Blatant Disobedience.

10 Point Penalties

- Roping any portion of cow other than head/neck

- Maneuver from +3 to -3 point
- (Average score 70)
- 120 second time limit.

Entry # Comments	Maneuver	Sorting	Rating	Stop	Rope	Dally	Score	
169 #5	Penalty				550		53	O
	Maneuver	+1	0	-3	-2	-3		
116 #3	Penalty				50		52	O
	Maneuver	-1	-3	-3	-3	-3		
120 #1	Penalty				550		52	O
	Maneuver	0	0	-3	-2	-3		
182 #6	Penalty				550		47	O
	Maneuver	0	0	-2	-1	0		
183 #2	Penalty	5					61	
	Maneuver	-2	0	0	0	-2		
	Penalty							
	Maneuver							
	Penalty							
	Maneuver							
	Penalty							
	Maneuver							
	Penalty							
	Maneuver							
	Penalty							
	Maneuver							

Caught Leg

AQHA

VRH ROOKIE COW WORK

Date:	
Show:	
Class:	
Judge:	

1 point

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

- ~~Off Pattern~~ - to be placed below horses performing all maneuvers
- A - Turning tail
 - B - Use of two hands (except in snaffle bit or hackamore)
 - C - More than one finger between split reins or any fingers between romal reins
 - E - Repeated blatant disobedience
 - J - Schooling after entering the arena prior to calling for cow
 - K - Schooling horse between cows, if new cow is awarded
 - N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

*Turn tail - out of control
- 2 hands*

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES							PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
TIE-BREAKER													
	145	-1	-1	-1	-1	-1	A	L			4	61	
	120	0	-1	-1	0	+1						69	
	169	+1/2	+1/2	0	0	0						71	
	143	0	0	0	0	0						70	
	182	-1	+1	-1	-1	-1	AA				2	65	
	183	0	-1	-1	-1	0				Two Fingers or more in rein	⑦	⑦	Two Hands

Judge's Signature: _____

[Signature]

AQHA

Junior

AQHA RANCH TRAIL

Date:	
Show:	State 4-H
Class:	JR
Judge:	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	MANEUVER DESCRIPTION	Gate	Bridge	Log	Lope	Trot	Trot	Chute	SP	Box/Pop			
	MANEUVER	1	2	3	4	5	6	7	8	9			
140	PENALTY			OP						15	6		59 1/2
	MANEUVER SCORE	-1/2	0	-1 1/2	0	-1/2	0	0	-1/2	-1/2	0		
153	PENALTY	5	5							11	17		52
	MANEUVER SCORE	-3	0	0	+1/2	+1/2	+1/2	+1/2	0	0	0		
171	PENALTY								1	1	3	66	
	MANEUVER SCORE	-1/2	-1/2	0	0	+1/2	0	+1/2	-1/2	-1/2	0		
143	PENALTY									1	1	72	
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1	0		
120	PENALTY								1	1	4	66	
	MANEUVER SCORE	+1/2	+1/2	-1/2	0	0	-1/2	0	-1/2	+1/2	0		
165	PENALTY	5	3	OP						13	13	53	
	MANEUVER SCORE	-1	-1	-1	0	-1/2	-1/2	0	-1/2	+1/2	0		
183	PENALTY	5	5	OP					15	15	15	35	
	MANEUVER SCORE	-1	0	-1 1/2	0	-1/2	0	-1	-1	-1	0		
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: _____

AQHA Senior

AQHA RANCH TRAIL

Date:	
Show:	State 4-H
Class:	
Judge:	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO	Entry #	Gate	Bridge	Log	Lope	Trot	Trot	Chute	SP	Box/Rep			
	145	5		OP	OP		1		15	1	13		48
		MANEUVER SCORE	-1 1/2	-1 1/2	-1	-1	-1	-1	-1	-1			
	176	30P		OP	OP		1		DQ				
		MANEUVER SCORE	-1 1/2	-1	-1 1/2	-1 1/2	-1	-1					
	169											80	
		MANEUVER SCORE	+1	+1	+1	+1	+1	+1	+1	+1			
	102	555		OP			1			11			48 1/2
		MANEUVER SCORE	-1	0	-1	-1	0	-1 1/2	0	0	0		
	182						1	5		5		55	
		MANEUVER SCORE	-1 1/2	0	+1 1/2	-1 1/2	-1	-1	-1 1/2	-1 1/2	-1 1/2	0	

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 12

Date:	
Show:	
Class:	Jr. Ranch Riding
Judge:	Clay Carinder

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES														Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #		Earth horse/ rider combination is started between 8-120 points and automatically begins the run with a score of 72 points -1 1/2 Extremely Poor, 1 Very Poor, 1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
MANEUVER DESCRIPTION			W	T	T/Os	SP-R	540R	XRL	RL	XT	LL	W	T	S&B			
MANEUVER			1	2	3	4	5	6	7	8	9	10	11	12			
1	171	PENALTY								1						1	
		MANEUVER SCORE	0	+1/2	0	-1/2	-1	0	+1/2	-1/2	0	0	+1/2	+1/2	0		69
68 69																	
2	153	PENALTY							3							3	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2		71
72 68 1/2 69 1/2 70 71																	
3	143	PENALTY															
		MANEUVER SCORE	+1/2	0	+1/2	0	0	0	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2		75 1/2
71 72 73 1/2 74																	
4	140	PENALTY															
		MANEUVER SCORE	0	+1/2	+1/2	-1/2	-1/2	0	0	0	0	0	0	-1/2	0		69 1/2
71 70 69 1/2																	
5	120	PENALTY															
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1	0	+1/2	0	+1/2	0	0	0	-1/2	0		68
67 1/2 68 1/2																	
6	125	PENALTY														3	(60) 20P
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1	0	-1/2	-1/2	(-1)	-1	-1	-1/2	0		
68 68 1/2 69 1/2 60																	
7	145	PENALTY														4	(62) 20P
		MANEUVER SCORE	+1/2	+1/2	-1/2	-1/2	0	(-1)	(-1)	0	-1/2	+1/2	0	0	0		
70 62 68 1/2 69 1/2																	
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 12

Date:	
Show:	
Class:	See Ranch Riding
Judge:	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		W	T	T/Os	SP-R	540R	XRL	RL	XT	LL	W	T	S&B				
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9	10	11	12				
MANEUVER		1	2	3	4	5	6	7	8	9	10	11	12				
1	145	PENALTY															
		MANEUVER SCORE	0	-1/2	-1/2	-1	-1 1/2	0	0	-1/2	0	0	-1/2	-1/2	0		65
			69			66 1/2			66 1/2			65					
2	102	PENALTY															
		MANEUVER SCORE	+1/2	0	-1/2	-1/2	0	+1/2	-1/2	0	-1/2	-1/2	0	0	0		68 1/2
			70			69 1/2			69			68 1/2					
3	169	PENALTY								3						3	
		MANEUVER SCORE	+1/2	+1/2	0	-1/2	+1/2	+1/2	0	+1/2	-1	+1/2	+1/2	+1/2	+1/2		70
			71			71			72			68 1/2			69		
4	182	PENALTY								3						3	
		MANEUVER SCORE	+1/2	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	-1	-1	-1/2	0	0		62 1/2
			69			68 1/2			68 1/2			63			62 1/2		
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	
Show:	State 4-H
Class:	
Judge:	J. Ranch Reining

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		RL 00	4SR	LL 00	4SL RL 1/2	RL 1/2 LL 1/2	LL 3/4 RL 3/4	RL 3/4 LL 3/4	SAB						
1	120	PENALTY			2		22					6	59 1/2		
		MANEUVER SCORE	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0				
6 1/2															
2	143	PENALTY					2 1/2 2					7	61		
		MANEUVER SCORE	0	0	0	0	-1	0	-1/2	-1/2	0				
6 1/2															
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

[Signature]

VRH RANCH REINING

Date:	
Show:	State 4-H
Class:	
Judge:	Mr. Punch Reining

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

- **breaking pattern**
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES									Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANUEVER DESCRIPTION														
1	169	PENALTY												
		MANUEVER SCORE	0	0	0	0	0	0	0	0			70	
2	102	PENALTY					22	1/2		22		8 1/2		
		MANUEVER SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1	-1	-1	0		55 1/2	
3	182	PENALTY	2		2	2	3 1/2	1/2 22				19 1/2		
		MANUEVER SCORE	-1/2	.1	-1/2	.1	-1	-1	-1	-1	0		43 1/2	
		PENALTY												
		MANUEVER SCORE												
		PENALTY												
		MANUEVER SCORE												
		PENALTY												
		MANUEVER SCORE												
		PENALTY												
		MANUEVER SCORE												
		PENALTY												
		MANUEVER SCORE												

Judge's Signature: