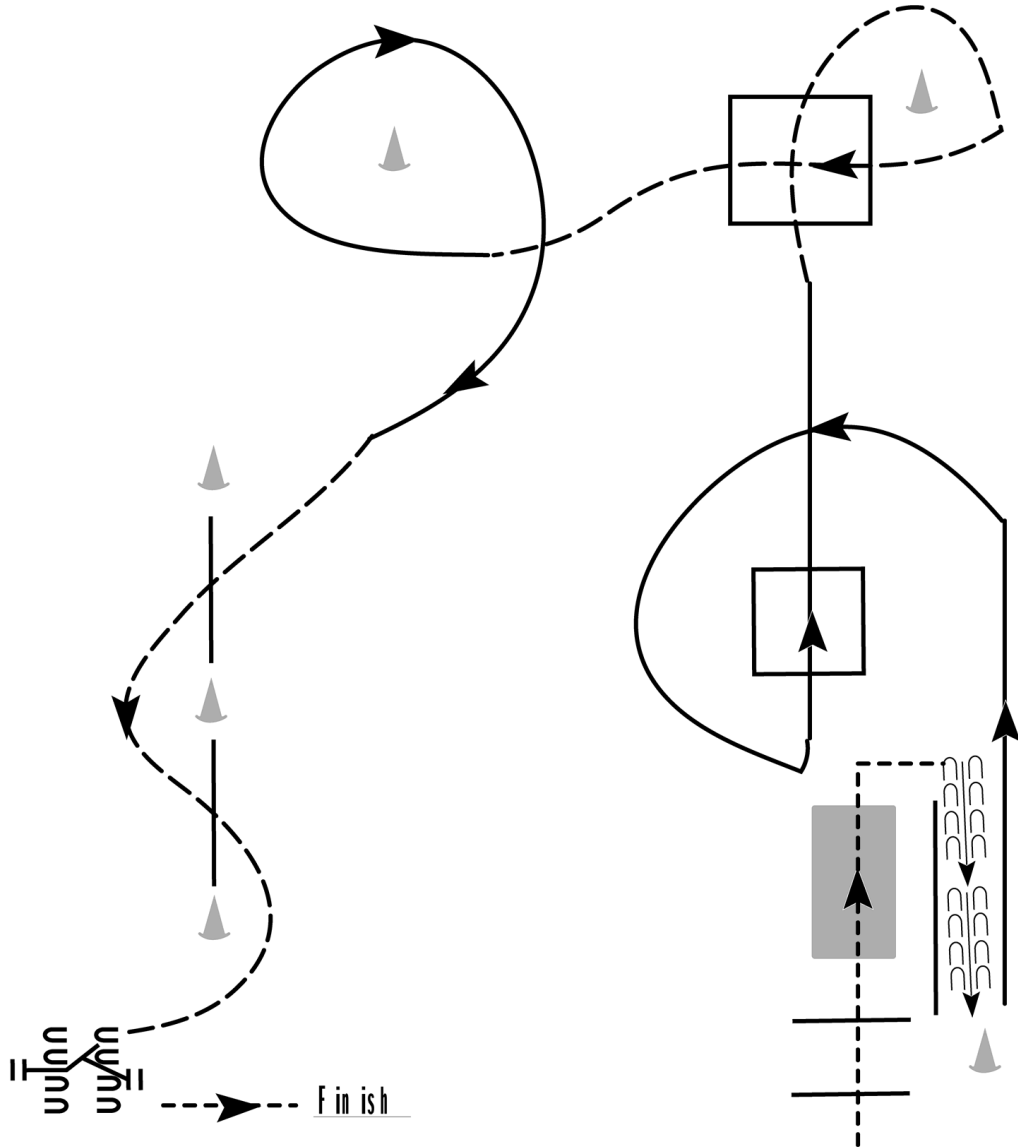


# 2026 NW 4-H Qualifying Horse Show Trail (All Ages)

Show Date: \_\_\_\_\_



1. Walk over poles and bridge.
2. Back into chute.
3. Lope out of chute, around and thru box on left lead.
4. Jog thru box and around cone as shown.
5. Lope around cone on right lead.
6. Jog thru serpentine and over poles to gate.
7. Work gate with left hand and walk to finish.

<b>Walk</b>	-----
<b>Jog</b>	- - - - -
<b>Lope</b>	—————
<b>Back</b>	←←←←←
<b>Marker</b>	▲
<b>Sidepass</b>	←-----→

[T/1-43]

**Pattern Provided by:**

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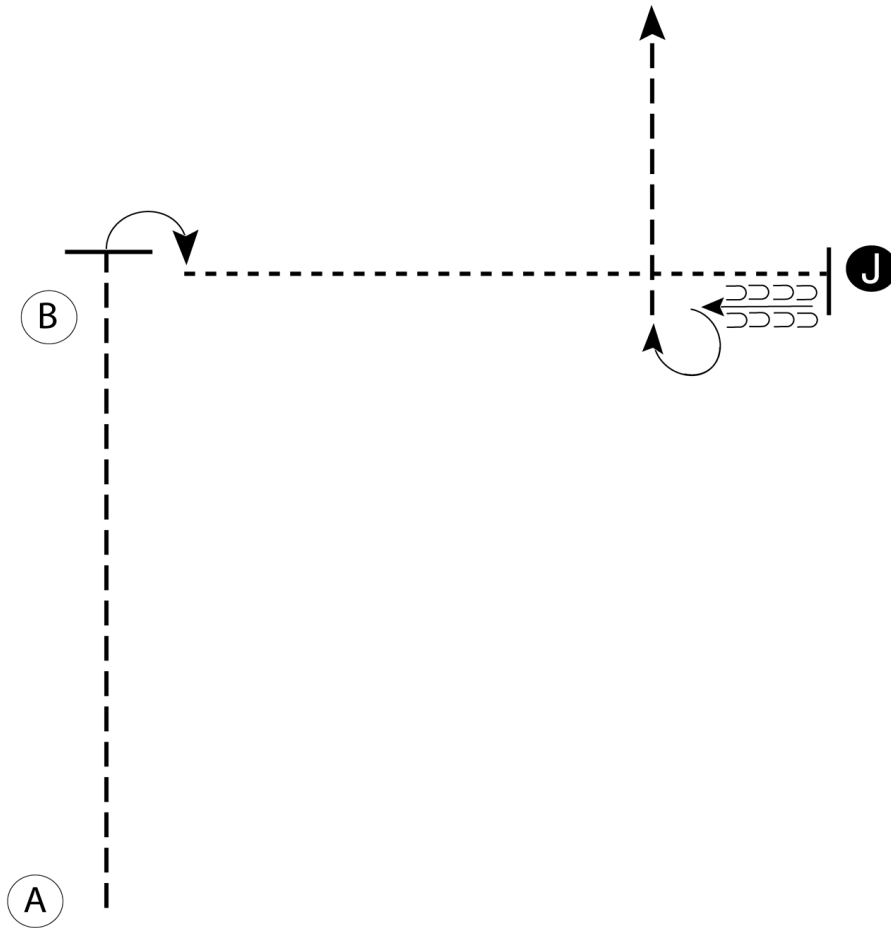
# 2026 NW 4-H Qualifying Horse Show

## Showmanship (All Age)

Show Date:

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Begin at A. Trot from A past B
2. Stop and perform a 90 degree turn
3. Walk to the Judge, stop and set up for inspection
4. When dismissed back one horse length and perform a 270 degree turn
5. Trot to the line-up

Walk	-----
Trot	- - - - -
Back	←
Marker	Ⓟ
Judge	Ⓝ

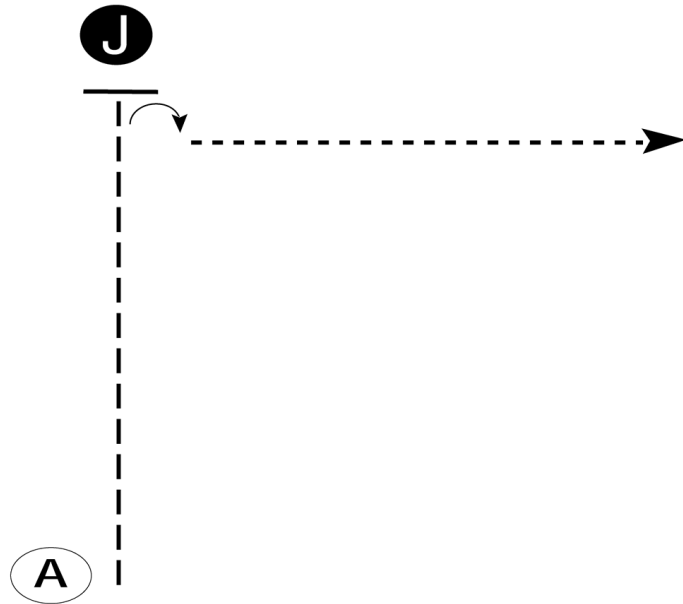
[S/1-14]

Pattern Provided by:

# 2026 NW 4-H Qualifying Horse Show

## Showmanship (Cloverbud)

Show Date:



Be ready at A.

1. Trot from A to Judge.
2. Stop and set up for inspection.
3. When dismissed, perform a 90 degree turn.
4. Walk away from judge.
5. Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	←
Marker	ⓑ
Judge	ⓐ

[S/WT-14]

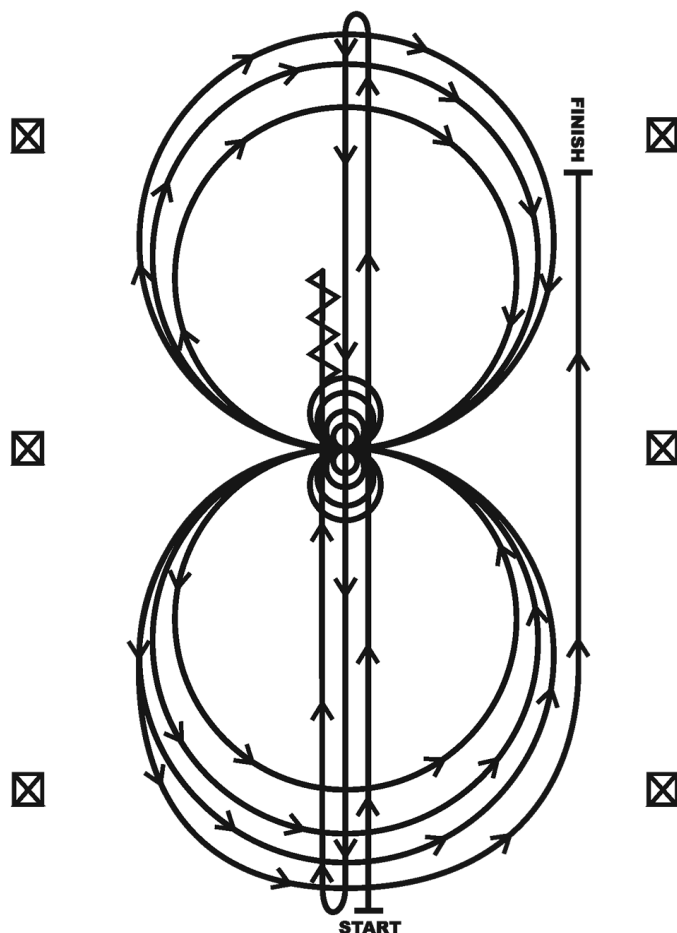
Pattern Provided by:

# 2026 NW 4-H Qualifying Horse Show

## Reining (All Age)

Show Date:

### REINING PATTERN I



1. Run at speed to the far end of the arena past the endmarker and do a left rollback—no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
8. Begin a large circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from wall or fence. Hesitate to demonstrate the completion of the pattern.

[R/AQHAP-1]

Pattern Provided by:

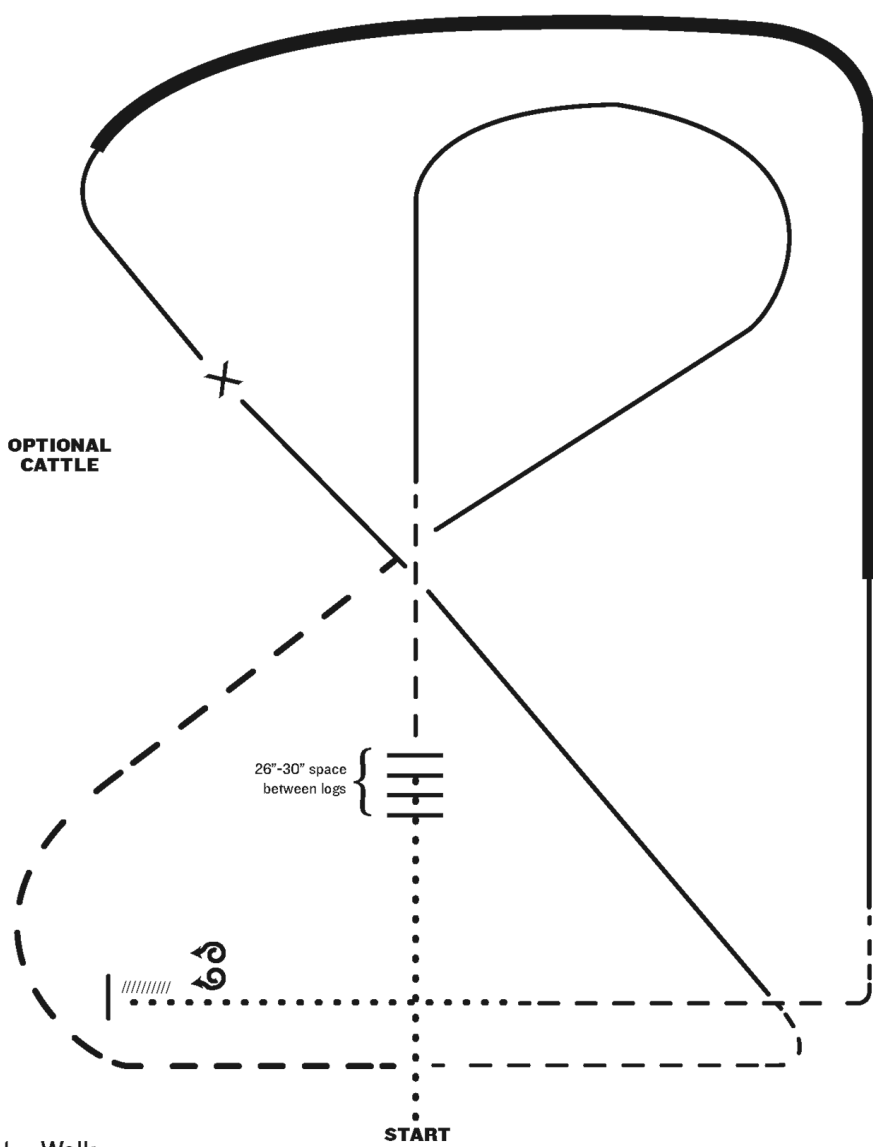
# 2026 NW 4-H Qualifying Horse Show

## Ranch Riding (All Age)

Show Date:

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Right lead, extended lope
10. Collect Lope
11. Trot
12. Walk
13. Stop and back
14. 360 degree turn each direction (either direction 1st) (L-R or R-L)

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

[RR/AQHA-5]

Pattern Provided by:

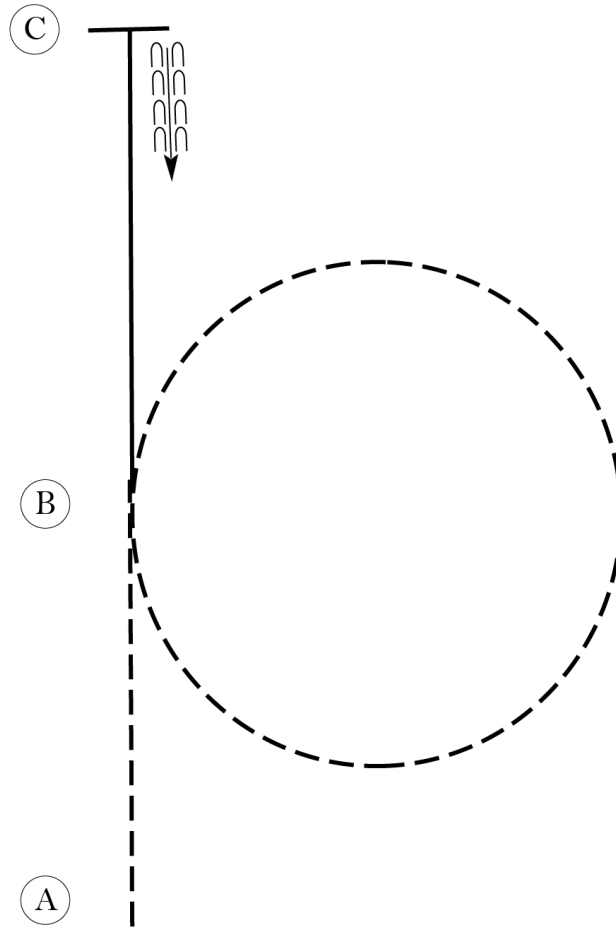
# 2026 NW 4-H Qualifying Horse Show

## Hunt Seat Equitation (All Ages)

Show Date:

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready before A.

1. Sitting trot A to B.
2. At B, posting trot circle to the right on proper diagonal.
3. At B, canter on the left lead to C.
4. Stop at C and back approximately one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/1-2]

Pattern Provided by:

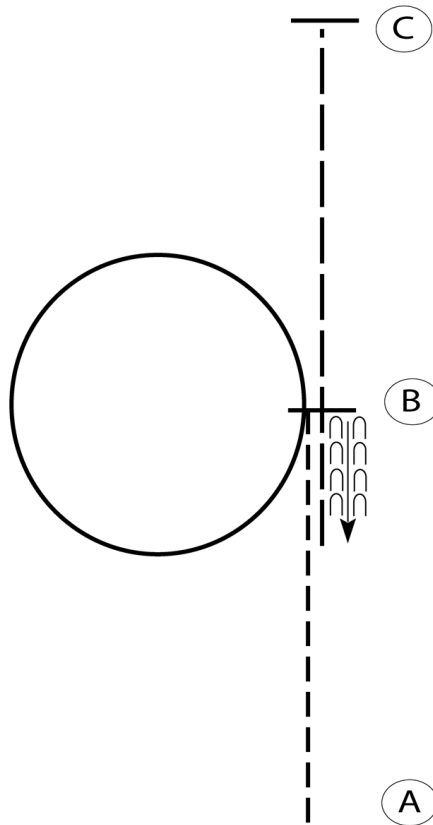
# 2026 NW 4-H Qualifying Horse Show

## Western Horsemanship (All Ages)

Show Date:

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Jog from A to B.
2. Lope a circle to the left on the left lead.
3. Stop at B.
4. Back one horse length at B.
5. Extend the jog to C.
6. Stop at C.

Follow the instructions of your ring steward.

<b>Walk</b>	-----
<b>Jog</b>	- - - - -
<b>Extended Jog</b>	- - - - -
<b>Lope</b>	—————
<b>Leg Yield</b>	
<b>Lead Change</b>	— / —
<b>Back</b>	← — — — — — — — — —
<b>Marker</b>	⊙
<b>Sidepass</b>	← — — — — →

[WH/1-18]

Pattern Provided by: