

# **2023 Arkansas 4-H State Horse Show**

## **Pattern Book**



18 USC 707

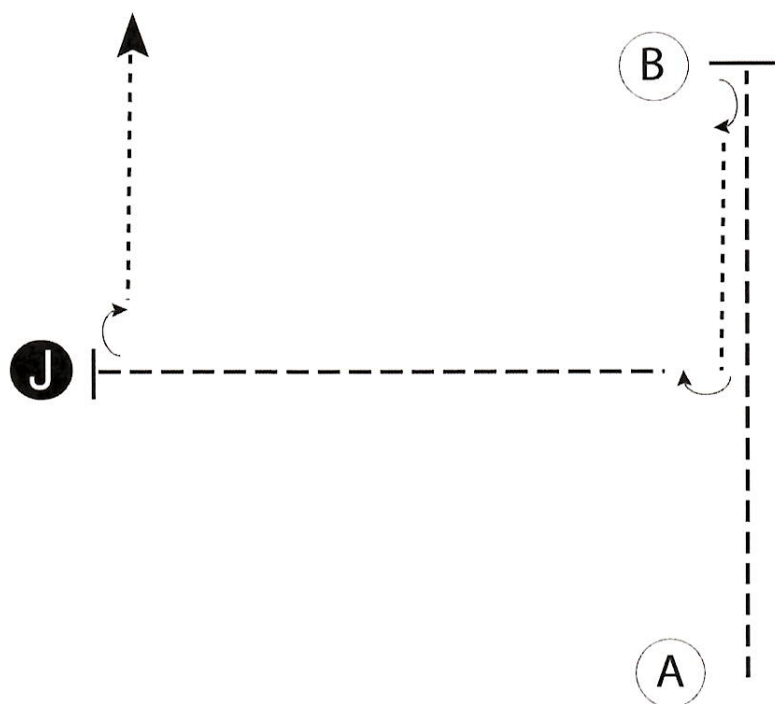
# 2023 Arkansas 4-H State Horse Show

## Showmanship (Junior)

Show Date: 07-19-2023

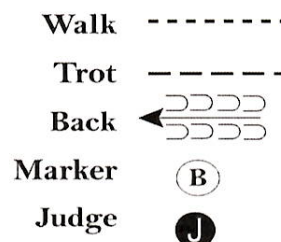
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Be ready at A.

1. Trot to B.
2. Stop at B.
3. Perform a 180 degree turn.
4. Walk until even with judge. Perform a 90 degree turn.
5. Trot to judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 90 degree turn.
8. Walk straight away from judge.



Follow the instructions of your ring steward.

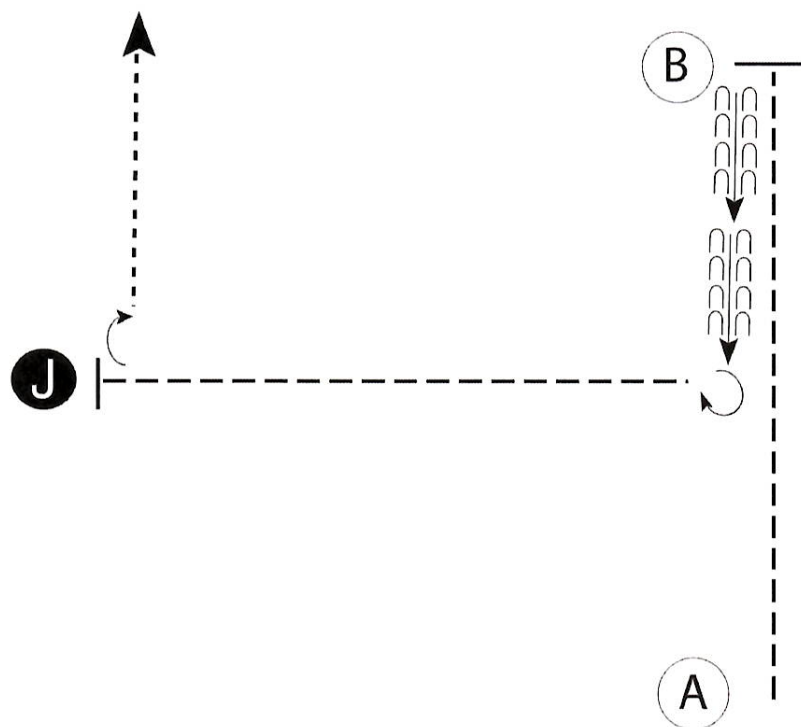
[S/1-45]

Pattern Provided by:

# 2023 Arkansas 4-H State Horse Show

## Showmanship (Senior)

Show Date: 07-19-2023



Be ready at A.

1. Trot to B.
2. Stop at B and back.
3. Perform a 270 degree turn.
4. Trot to judge.
5. Stop and set up for inspection.
6. When dismissed, perform a 90 degree turn.
7. Walk straight away from judge.

Follow the instructions of your ring steward.

Walk -----  
 Trot -----  
 Back ← [curved arrows]  
 Marker (B)  
 Judge (J)

[S/2-45]

Pattern Provided by:

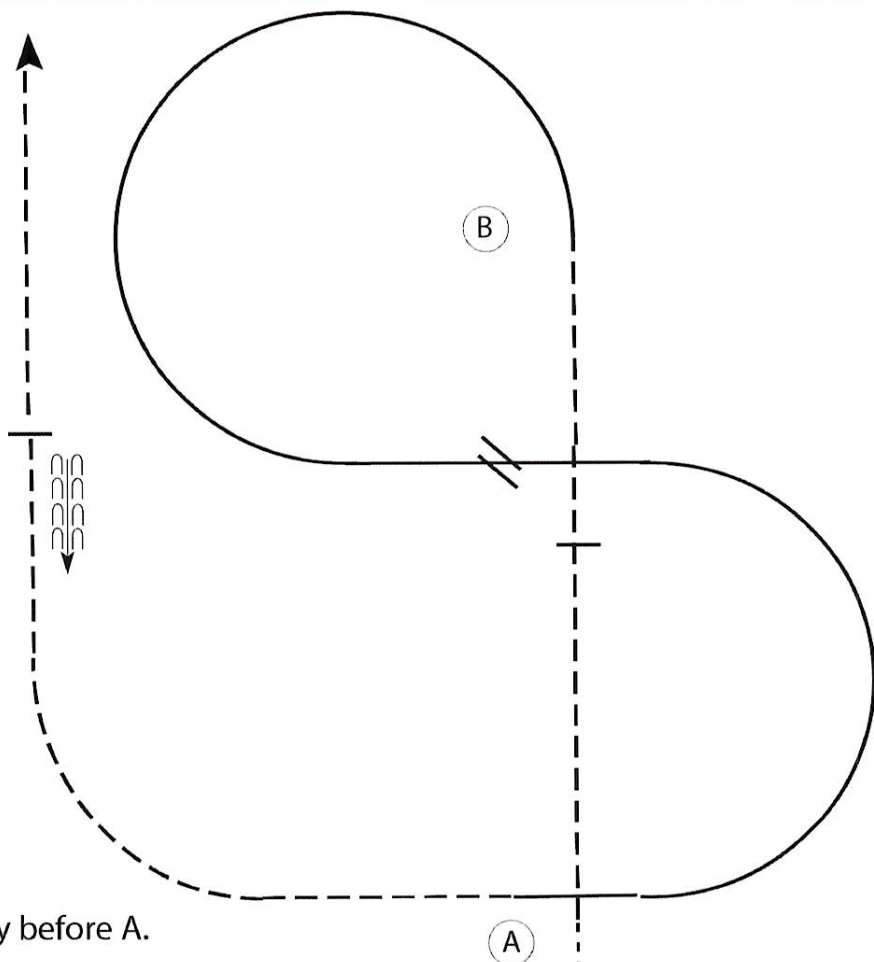
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## Hunt Seat Equitation

Show Date: 07-19-2023

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Be ready before A.

1. Walk to A. Left diagonal trot halfway to B.
2. Halt for 3 seconds. Right diagonal trot to B.
3. Left lead canter in circle to center of pattern.
4. Change leads.
5. Right lead canter in a half circle to A.
6. Trot left diagonal around corner and halfway down line.
7. Halt and back approximately one horse length.  
Sitting trot to exit.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	— — — —
Leg Yield	
Lead Change	— — — —
Back	← ← ← ←
Marker	(B)
Sidepass	← — — —
Hand Gallop	— — — —

[HSE/1-83]

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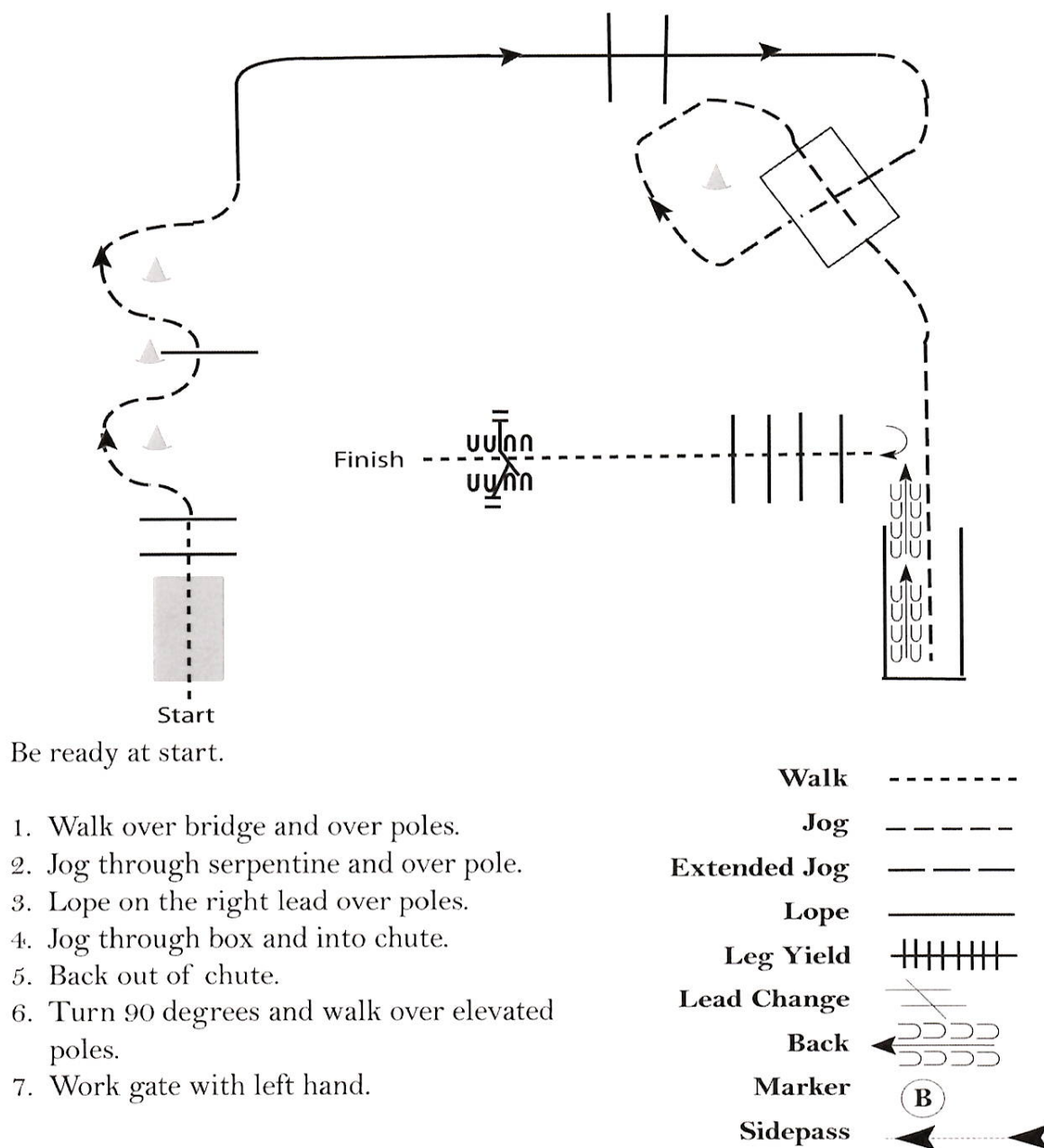
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## Trail (Junior and Senior)

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[T/1-6]

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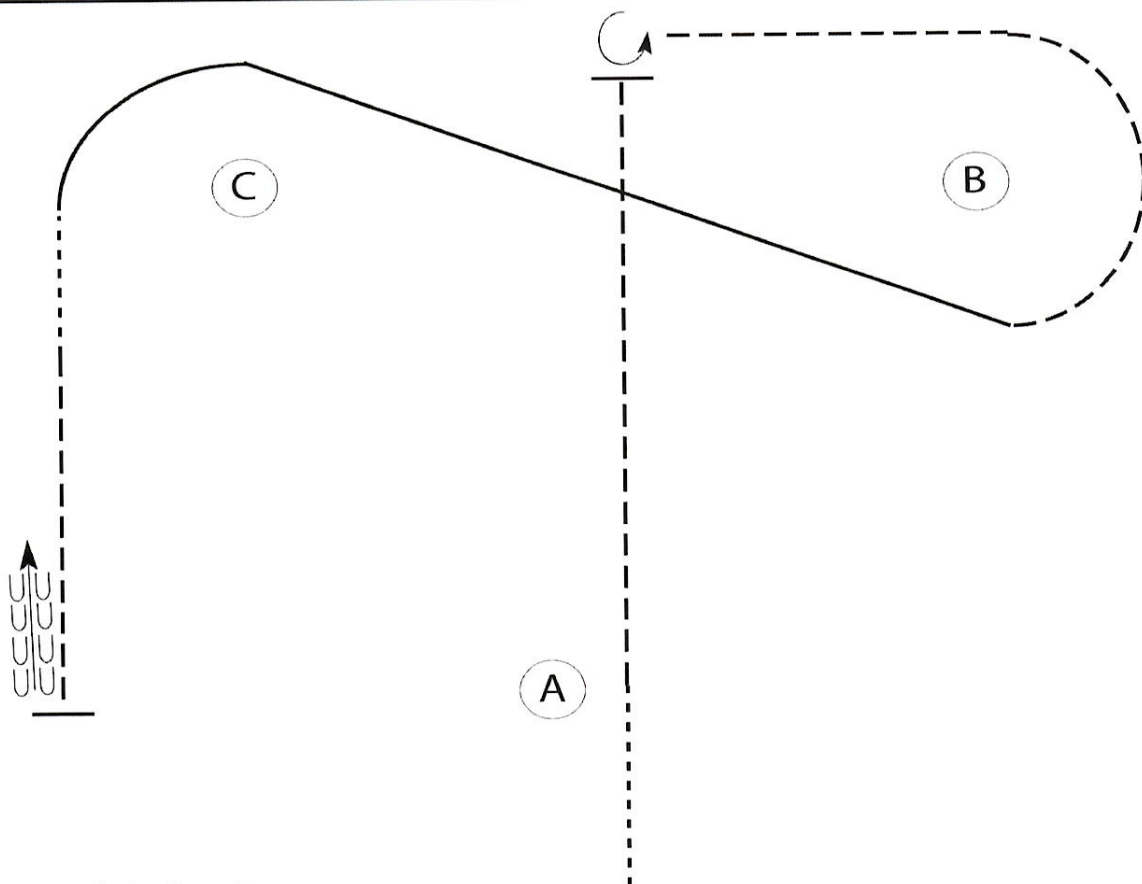
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## Western Horsemanship (Junior)

Show Date: 07-19-2023

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Be ready before A.

1. Walk to A.
2. Jog until just past B and C.
3. Stop and perform a 3/4 turn left.
4. Jog to and around B.
5. Lope on the left lead to and around C.
6. Break to walk for 2 strides.
7. Jog until even with A.
8. Stop and back approximately one horse length and walk to exit.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Lead Change	
Back	
Marker	(B)

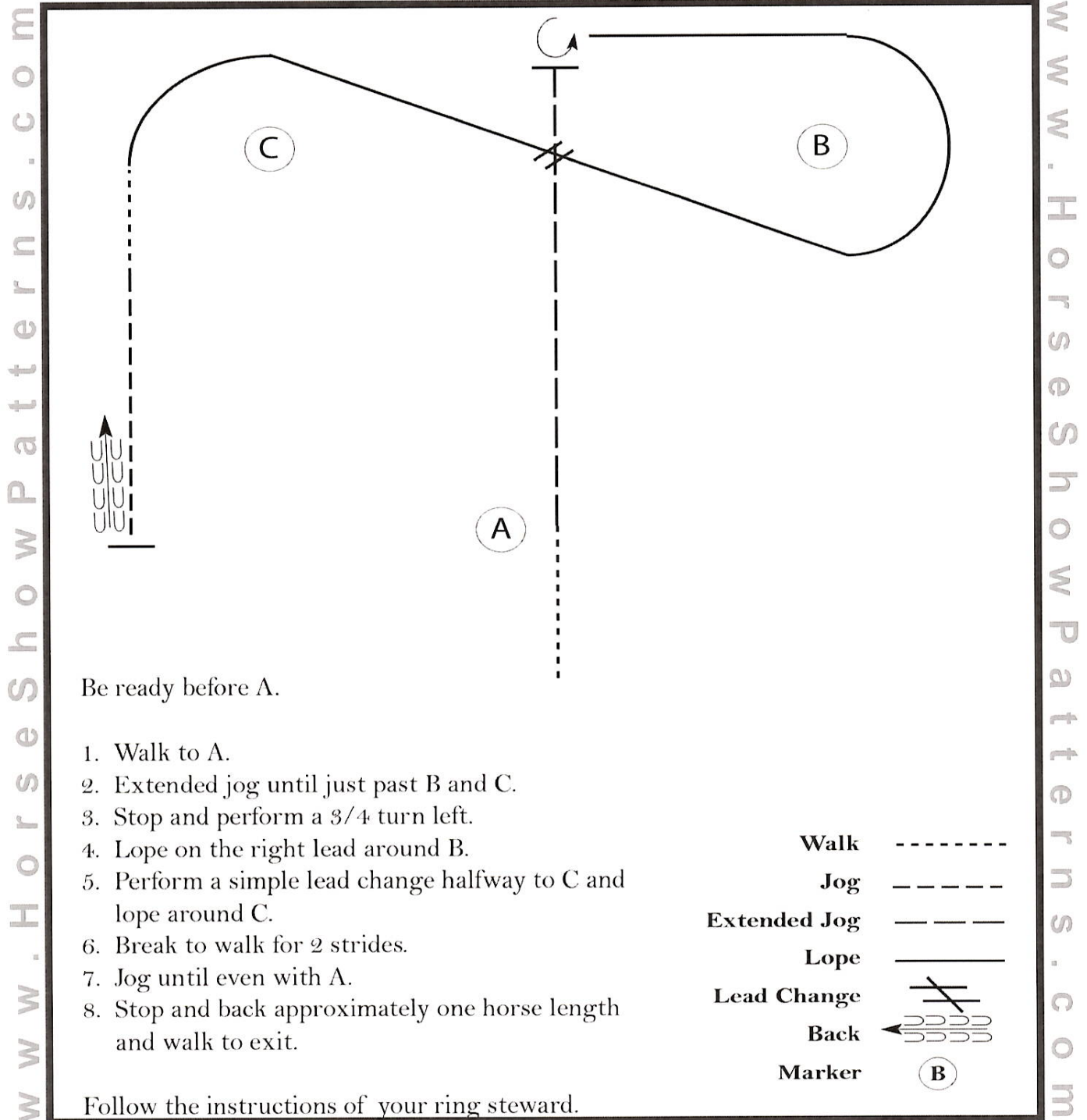
[WH/1-91]

Pattern Provided by:

# 2023 Arkansas 4-H State Horse Show

## Western Horsemanship (Senior)

Show Date: 07-19-2023



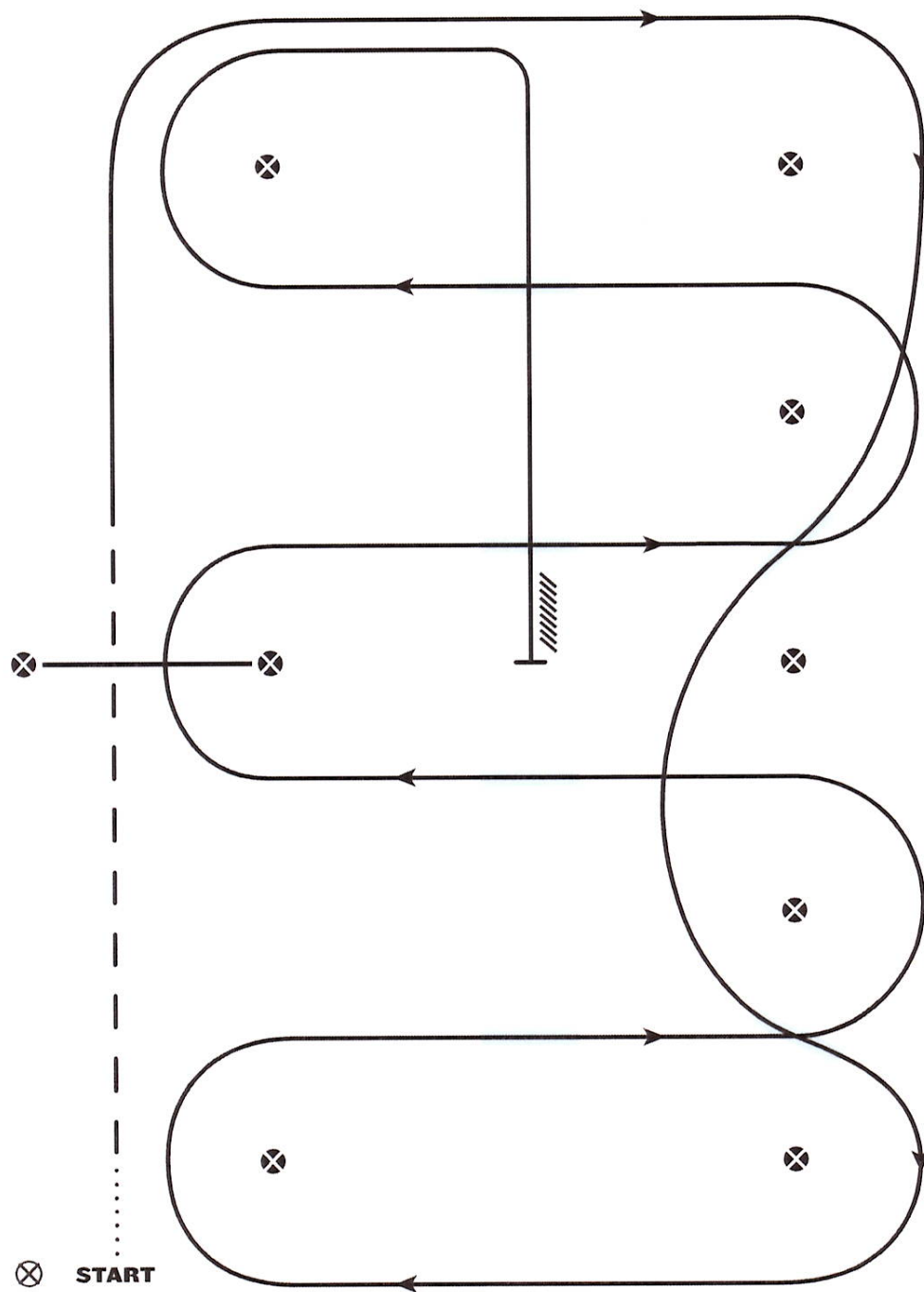
[WH/2-91]

Pattern Provided by:

# LEVEL 1 WESTERN RIDING PATTERN 6

## LEGEND

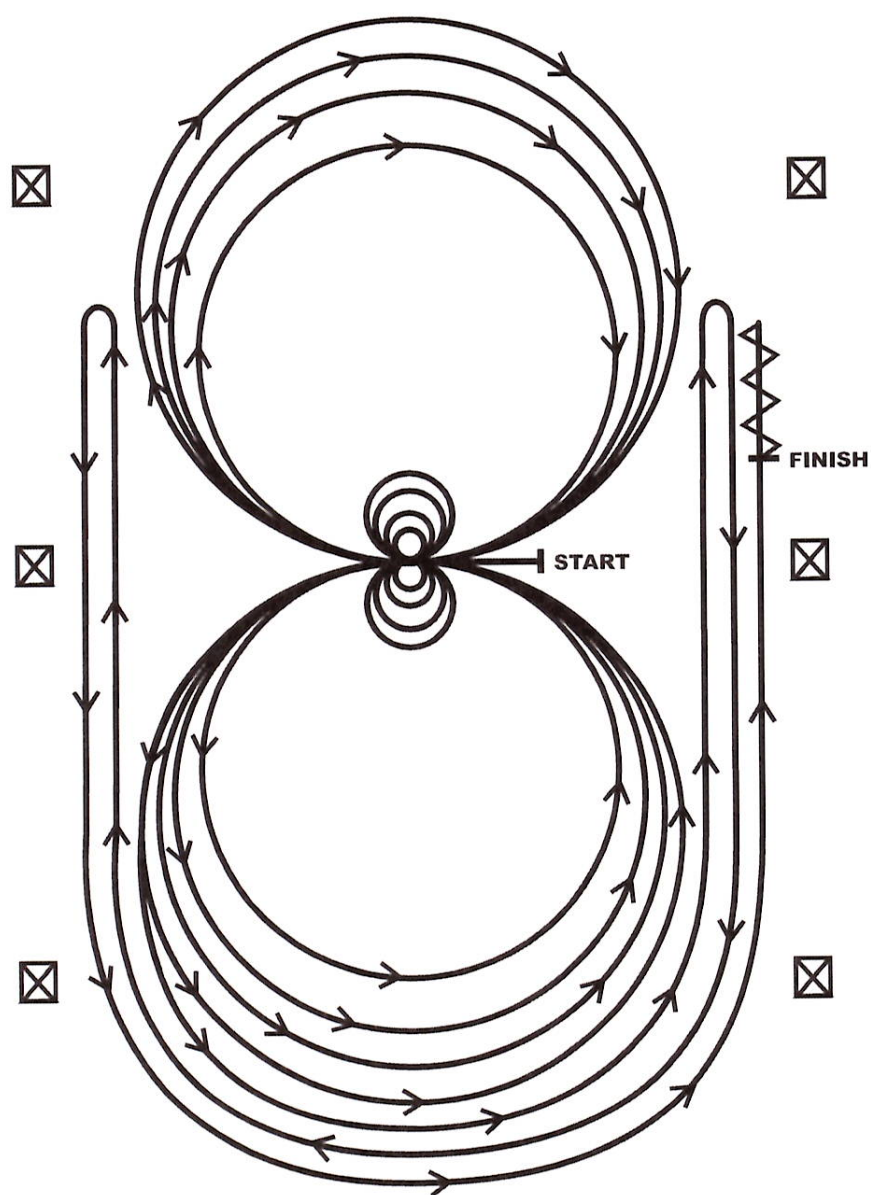
.....	Walk
- - -	Jog
————	Lope
////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back



## REINING PATTERN 5



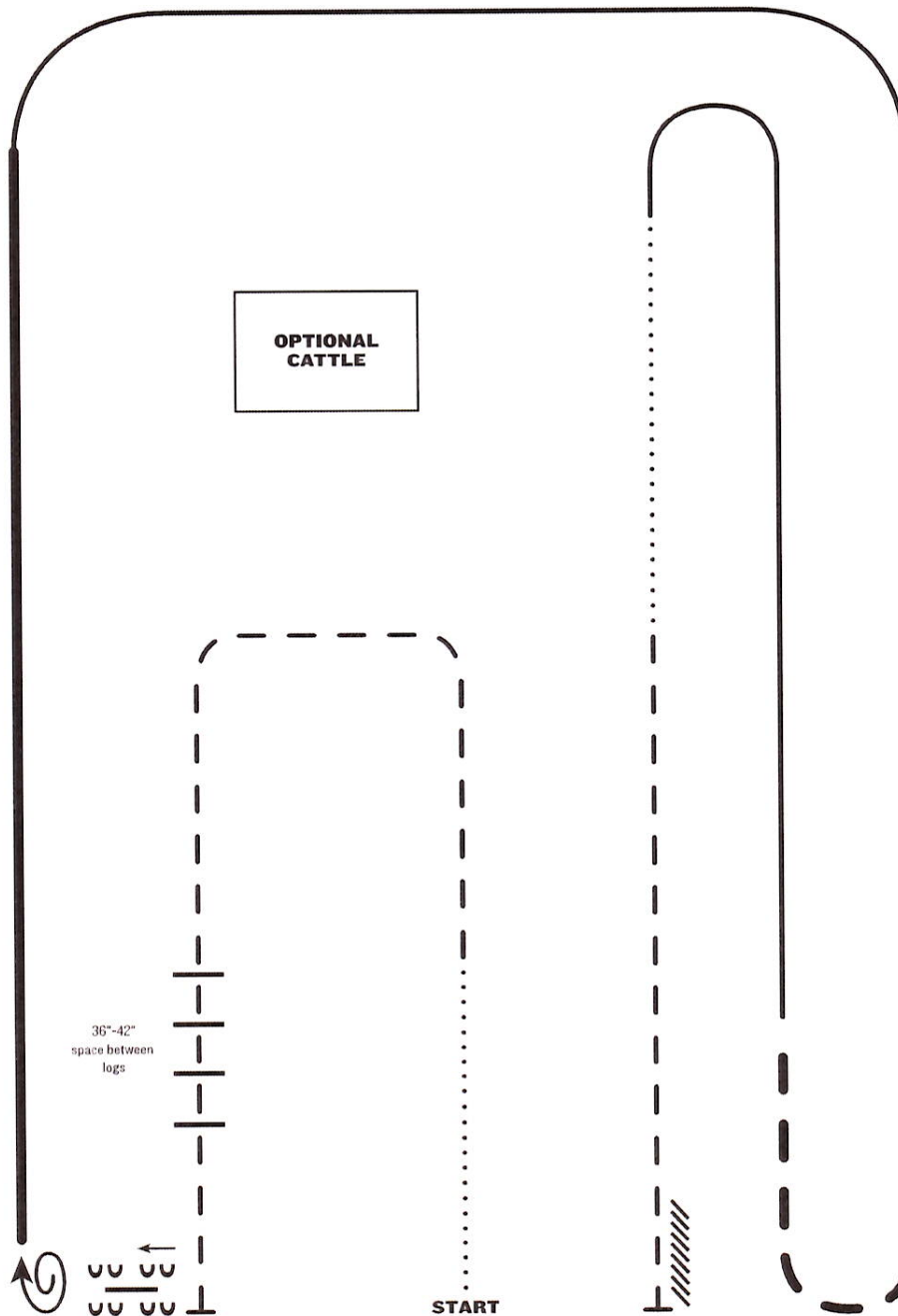
Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

# RANCH RIDING - PATTERN 12

## LEGEND

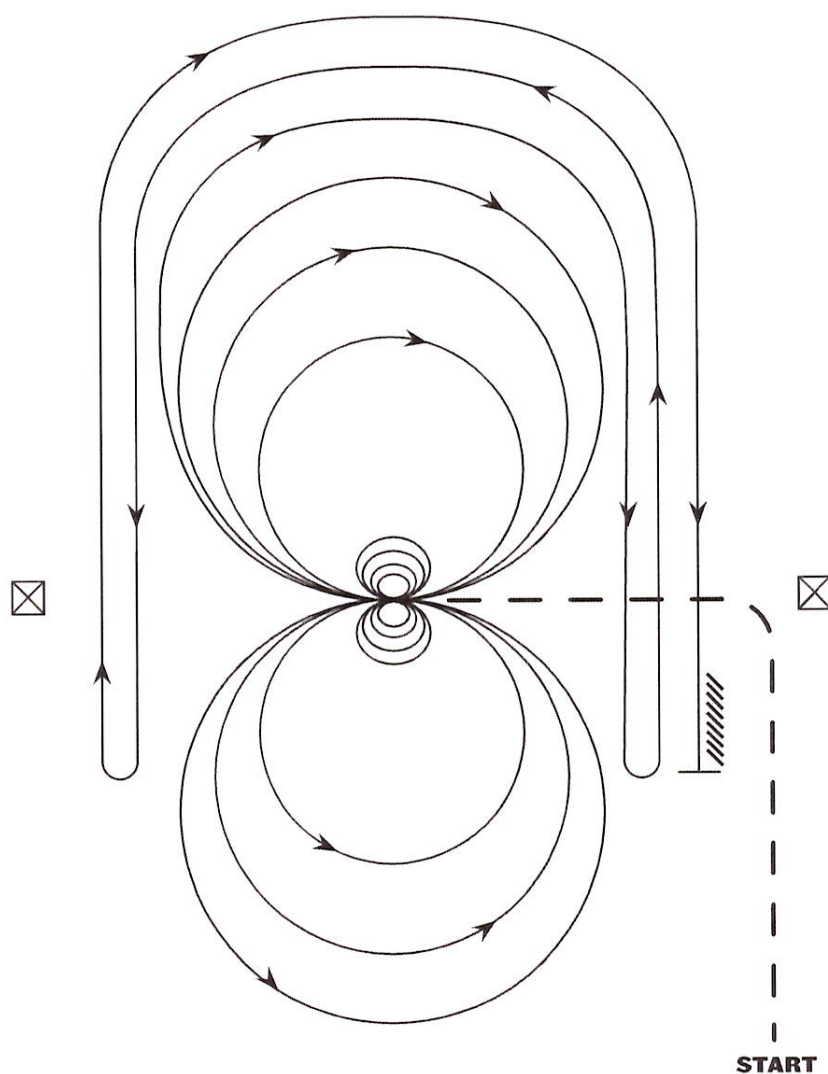
.....	Walk
.....	Extended Walk
- - -	Trot
- - -	Extended Trot
—	Lope
—	Extended Lope
////	Back
W	Lead Change



1. Walk
2. Trot
3. Trot over logs, stop
4. Side pass right over log
5. 1 1/2 turn right
6. Extended lope right lead
7. Lope right lead
8. Extended trot
9. Lope left lead
10. Walk
11. Trot
12. Stop and back

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## VRH AND RHC RANCH REINING PATTERN 2



**Mandatory Markers along Fence or Wall:** The judge shall indicate with markers on arena fence or wall the center of pattern.

Ride pattern as follows: Trot to center of arena and stop or walk before departure.

1. Beginning on right lead, complete two circles to the right - the first one large and fast; the second one small and slow. Stop at center.
2. Complete 4 spins to the right. Hesitate.
3. Beginning on left lead, complete two circles to the left - the first one large and fast; the second one small and slow. Stop at center.
4. Complete 4 spins to the left. Hesitate.
5. Beginning on the right lead, complete a large fast circle to the right and change leads at center of arena. Complete a large fast circle to the left and change leads at center of arena.
6. Begin a large fast circle to the right, but do not close this circle. Run down the right side of the arena, past the center marker, and do a left roll back at least 20 feet from the wall or fence.
7. Continue back around the previous circle, but do not close this circle. Run down the left side of the arena, past the center marker, and do a right roll back at least 20 feet from the wall or fence.
8. Continue back around previous circle, but do not close this circle. Run down right side of the arena, past the center marker, and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.



# RANCH TRAIL

⑤ Break to trot and trot through the cones



④ Lope Left Lead around the cone.



③ Drag log to the 2nd barrel



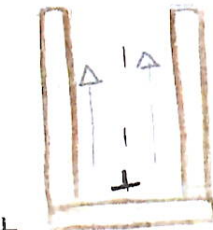
⑥ Trot over logs and around the cone.



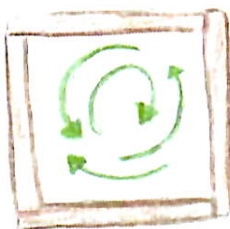
⑧ Sidepass Right over log



⑦ Trot into chute. Back out of chute.



⑨ Walk into Box. Turn 360° (Left or Right)



⑩ Walk out box. Rope dummy. Drop the rope to complete pattern.



② Walk over bridge



① Work gate (Right hand push)